Year 1

Autumn Term 2026

Castles



Enrichment opportunities

- Trip to Hever Castle & Gardens

Outdoor learning opportunities

- Outdoor maths opportunities

Physical Education

- To explore the personal and social cog following instructions safely and taking turns.
- To learn to persevere, encourage others and ask for help where appropriate.
- To look at the fundamental skills such as footwork, balancing and jumping.

Computing: online safety

- To log in safely and understand why that is important.
- To save to my work area and understand that this is a private space.
- To create an avatar and understand why that is important

Music

- To sing, play and follow instructions to perform as a group.
- To describe music using simple musical vocabulary.
- To explore multiple ways of making the same sound. Represent the same sound in different ways.
- To describe how they have adapted a sound using musical vocabulary.

Art

- To know how to mix different types of paint.
- To compose a painting in the style of Paul Klee using shapes and colour.

Geography & History

- To be able to use a range of sources to
- find out about castles in the past.
- To understand the function of different features of a castle and why they were needed.

Science -Materials

- To test a variety of materials for their strength and to see how waterproof they are.
- To be able to investigate the shock absorbency of different materials.
- To learn how to make scientific predictions.

Science- Biology

- To be able to match animal offspring to their parent.
- To be able to find out about and describe the basic needs of animals including humans for survival.
- To be able to record the life cycle of an animal.
- To be able to describe the basic needs of animals including humans for survival.
- To be able to describe the importance for humans of exercise, eating the right amounts if different types of food and hygiene.

Design and Technology

- To design, make and evaluate a moving toy using sliders and levers.