Enrichment opportunities

- Visitor workshop – exploring the survival techniques used during the Stone Age such as gathering food and shelters.
- They will explore artefacts historical sources.

More information to follow.

Physical Education

- Real PE Personal and Social COGs exploring personal targets.
- Invasions games focus of collaboration and teamwork.
- 6 weeks of swimming to begin with from Thursday 22nd October (1 session before half term).

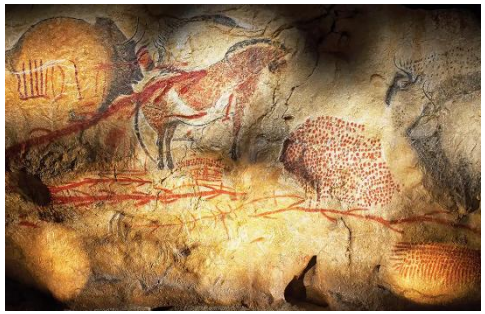
Music

- Sing in tune and perform actions in time with music
- Learn about the origin and features of rock and roll music.

Year 4

Autumn Term 2026

Stone Age to Iron Age



Art

- Cave paintings and art work associated with Stone Age.

Computing

- To understand how to stay safe online: Digital footprints, malware, plagiarism & healthy screen time.
- Coding – exploring algorithms and outcomes.

History and Geography

- Understanding the chronology of the prehistoric period.
- Using atlases to locate and plot locations of early human settlements.
- Using sources to discover what life was life in prehistoric Britain.
- Explain the impact of farming on prehistoric life.

Science

Animals including humans

- I can describe the simple functions of the digestive system in humans.
- I can identify different teeth in humans and name their functions.
- I know how to keep my teeth healthy.
- I can identify and compare teeth of carnivores, herbivores and omnivores.
- I can construct and interpret a variety of food chains identifying producers, predators and prey by examining animal faeces (poo).
- I can identify animal habitats in the